

# Design and Implementation of Optimized Area and PDP Multiplier for High Speed Digital Circuit Applications

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**Abstract:** Low power, High speed Multipliers are needed for high speed switching applications like Digital Signal Processing (DSP), microprocessors and filters. Various multiplier architectures are implemented by various research people. In the 8-bit array multiplier, partial products are obtained through AND gates and it is added sequentially through Full Adders and Half Adders. The array multiplier depends on the previous computations of partial sum to produce the final output. Hence, delay is more to produce the output. In the proposed architecture, partial products are added parallel to obtain the product with lesser delay. The power dissipation of full adder is minimized by implementing with the CMOS technology. The designed 8-bit multiplier is implemented and simulated with the Cadence Virtuoso tool in 90nm technology and its performance like Power, speed and area are analyzed.

**Index Terms:** Full Adder, Half Adder, Multiplier, Carry lookahead adder.

## I. INTRODUCTION

A Multiplier is one of the primary hardware block in most of the digital circuits. To multiply any two binary numbers these multipliers are required. It plays a major role in Digital Signal Processing, Microprocessors, Filters and ALU's etc. Distinctive structure of full adders (FA) and a large portion of adder's circuits has been utilized to lessen the power and delay so as to plan an advanced multiplier which incorporates the CMOS innovation. There are different multiplier algorithms are existing among them few are Booth, Dadda, Vedic, Wallace tree multipliers are some of the optimized multiplier algorithms. In the optimized multiplier algorithms delay is less as compared to previous design but still delay is significantly has to reduce, so it will help in large circuits where multipliers plays a key role. In the proposed work, multiplier has been designed and implemented with 90nm technology by adding the partial products parallel to reduce the delay. There are various research has been developed to design the full adder with high speed and low power. In the proposed structure, CMOS based 10T FA is used to structure the multiplier.

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## II. EXISTING METHOD

Array multiplier is a common in structure and is less requesting to plan. It is used for increment of unsigned numbers by using FA and half adders (HA). FA and HA are related in on an alternate plane, vertically and corner to corner to get aggregate of the partial items. Partial items are adjusted legitimately by basic steering and it requires any logic. Each row of adder adds an partial item to the total, creating new halfway aggregate and an arrangement of carriers.

A 4-bit multiplier based on Dadda algorithm utilizing FA and HA is analyzed. These FA and HA are designed utilizing pass transistor logic and Complementary MOS process innovation to limit proliferation postponement and power dissemination [1]. The different diverse multipliers and looked at all the multipliers as far as delay, power, unpredictability and region in light of the fact that in the VLSI usage, it manages the low power and fast processor by executing a good multiplier [2]. The Wallace tree multiplier and Booth and Dadda multiplier and presumed that Wallace has less power scattering. Since power minimization is one of the vital factor for number of reasons running from expanding interest for compact registering to the issue of hot chip because of expanding clock frequencies and device counters. Wallace tree multiplier is quickest among every one of the multipliers though Booth multiplier is a best decision when speed isn't critical [4]. Multipliers are getting to be a standout amongst the most vital essential building blocks in DSP and several applications. The speed of the execution of multiplier winds up a standout amongst a most critical parameter of a VLSI framework. The proposed Dadda multiplier (8x8) is utilized to diminish the calculation in the multiplier fractional item by the utilization of carry lookahead adder in the last phase of expansion rather than RCA. In this work, the speed is expanded by one third of 100% (inertness) than the regular Wallace tree multiplier and one fifth of 100% than the ordinary Dadda tree multiplier. The outcome demonstrated that the proposed engineering is increasingly productive as far as the speed contrasted with the current one with slight increment in power [5]. An alteration of the CLA for Wallace/Dadda Multiplier to utilize convey look forward adders rather than full adders to actualize the decrease of the bit item lattice into the two numbers that are summed to make

the item. Each CLA diminishes up

to 9 partial products while taking a similar time. This prompts less number of stages than a conventional Wallace/Dadda Multiplier [6]. High power dissemination expands temperature of the chip and influences the execution of the structure. Numerous systems at various dimensions of configuration process have proposed to lessen the power scattering. Speed is an essential prerequisite of elite frameworks. In this work, the proposed 8\*8 tree multiplier is by consolidating both Wallace and Dadda technique. By utilizing the both the multipliers they diminished power, deferral and region of the multiplier [8]. Arithmetic operations (calculations) are performed by Arithmetic and Logical Unit (ALU) which is fundamental unit of a processor. Decreasing delay diminishes the general calculation time. Carry Propagating Adder (CPA) takes long time as it need to get engendered until the last adder [10]. The array multiplier delay is calculated by the time taken by the signals to propagate through AND gate, FA and HA.

### III. 8-BIT ARRAY MULTIPLICATION

An 8 x 8 array multiplier takes two 8-bit input and generates an output of 16-bits. Let the multiplier and multiplicand be A0 – A7 and B0 - B7 and its outputs are P0-P15. The array multiplication process is shown the below figure 1.

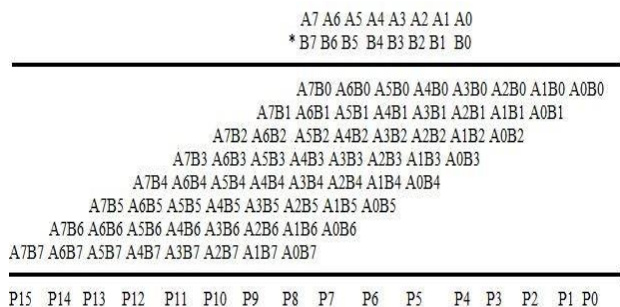


Figure 1: Array multiplication

In the array multiplier, most of the present inputs for computation of partial sum are depend on the previous output of the adders. Hence, many full adders are idle until the previous output is received from the adders. Hence the delay is more to compute the final product. To reduce the delay of adder, parallel computations of the inputs have to been done in the proposed multiplier. The partial products are added simultaneously and it reduces the number of full adder delays. The regular structure of 8-bit Array multiplier is portrayed in figure 2. The final stage of array multiplier is RCA structure to compute the final output. The ripple carry adder requires highest delay for computation of output and hence it is proposed to modify the final stage with carry look ahead adder to decrease the delay further.

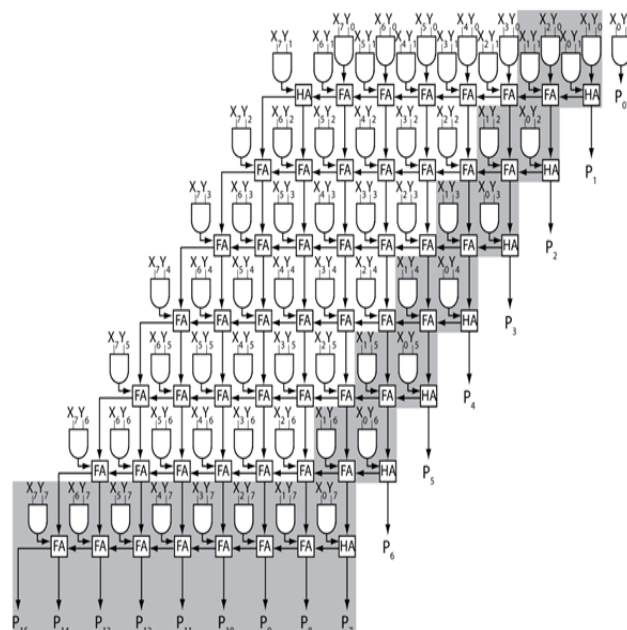


Figure 2: Architecture of 8\*8 array multiplier

### IV. PROPOSED METHODOLOGY

#### A. PROPOSED METHOD WITH RIPPLE CARRY ADDER:

Though there are different algorithms to reduce the delay in the multiplier the proposed methodology proven to be the best. The propagation delay which are created during the addition of the partial products are reduced. The proposed 8x8 multiplier has a total of 64 partial products, so that the height is eight. In the proposed multiplier, partial products are added parallely with the help of FA and HA. The full adder is designed with 10 transistor CMOS technology to reduce the power consumption. The regular array multiplier, only one adder will perform the addition at a time and remaining adders will wait for results of previous computation. It will increase the delay of multiplication output. The carry and sum of the previous outputs are used by the successive stages in regular array multiplier.

The various stages of computation is shown in figure 3 to figure 9. In the first stage of proposed multiplier, 17 adders will compute the result simultaneously and its outputs are propagated to next stage. In the second stage, 11 full adders are computing the parallel addition and in third stage will perform 8 computations in parallel. In fourth & fifth stages will compute only 3 parallel additions. The final stage of the multiplier required 8bit ripple carries adder architecture to compute the final output. In the proposed multiplier requires only 6 full adder delay to compute 8-bit multiplications. In the final stage required 8-bit RCA to compute last 9-bit output. The delay of proposed multiplier is further reduced by replacing ripple carry structure by carry look ahead adder. An algorithm is developed for proposed structure and coding is written in Verilog to simulate in cadence. The height is reduced from eight to two.



Further, then all the remaining stages are similarly reducing the height of the tree, up to sixth stage. The Schematic of proposed method with ripple carry adder is shown in figure 10.

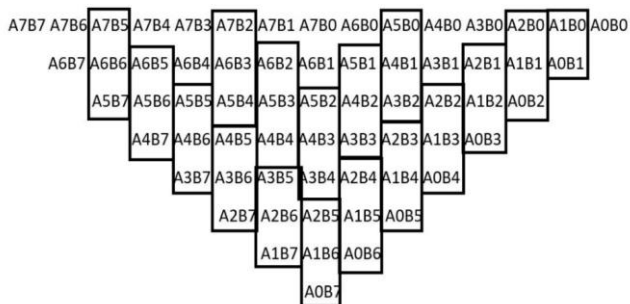


Figure 3: First stage of computations

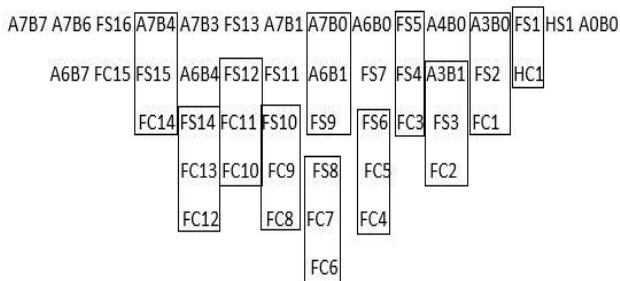


Figure 4: Second stage of computations

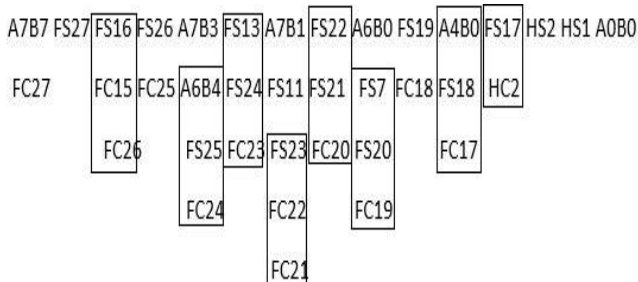


Figure 5: Third stage of computations

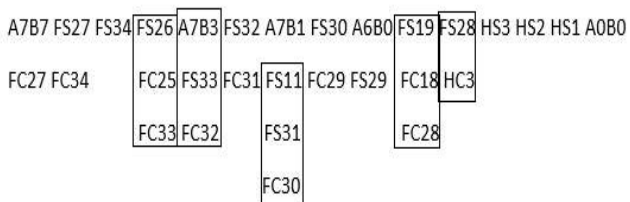


Figure 6: Fourth stage of computations

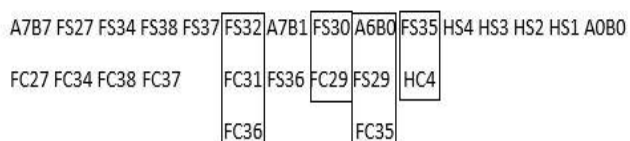


Figure 7: Fifth stage of computations

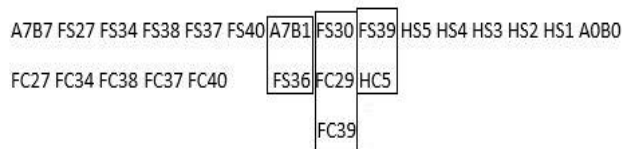


Figure 8: Sixth stage of computations

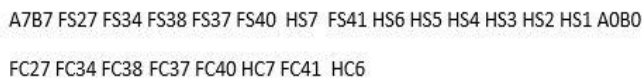


Figure 9: Seventh stage of computations

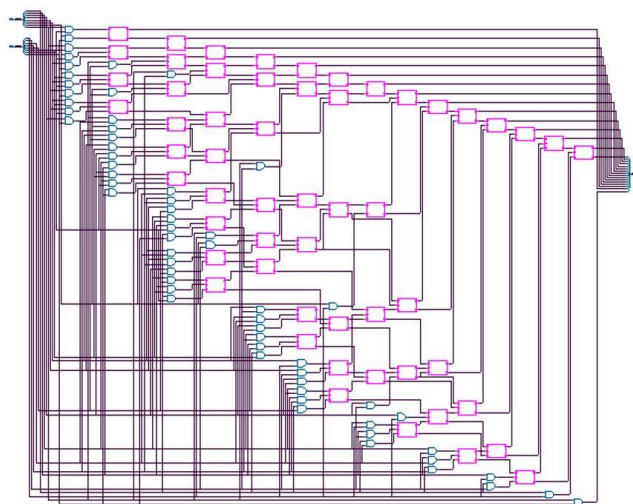


Figure 10: Schematic diagram for proposed method with ripple carry adder

### B. PROPOSED METHOD WITH CARRY LOOK AHEAD ADDER

The RCA required previous stage computations to calculate the next stage output. Hence it will consume more delay to produce the output. The delay will be reduced by replacing the RCA structure by CLA. Pre-processing is done by this circuit. Carry look ahead structure produces propagate and generate terms. The equation for sum and carry of CLA is given in equation 1 to 4.

$$\begin{aligned}
 P_i &= X_i \oplus Y_i & (1) \\
 G_i &= X_i Y_i & (2) \\
 \text{Sum} &= P_i \oplus C_{i-1} & (3) \\
 \text{Carry} &= G_i + P_i C_{i-1} & (4)
 \end{aligned}$$

CLA is fast parallel adder uses the concept for generating and propagating carries. By using carry look ahead adder, without external input, it will produce the carry for the additions. Hence, maximum amount of delay will be reduced while compared to the RCA. The schematic of proposed multiplier with carry look ahead structure is shown in figure 11.

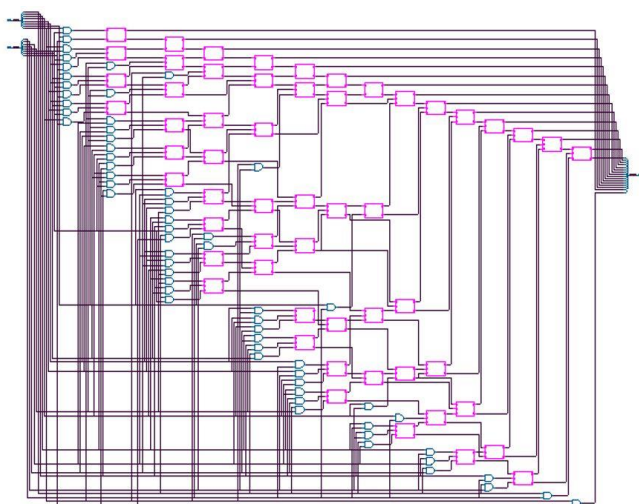


Figure 11: Schematic diagram for proposed method with Carry look ahead adder

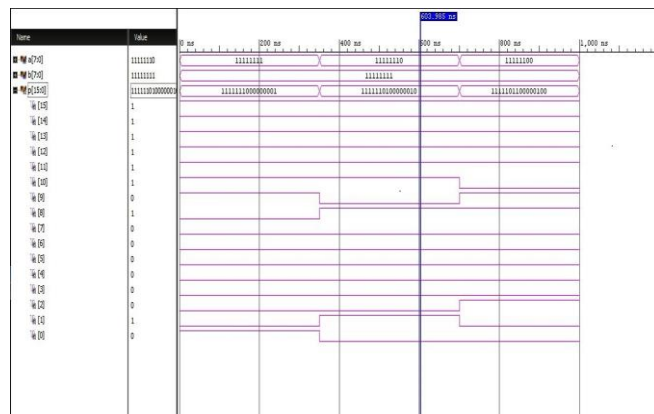


Figure 12 ; Simulated Output Waveform of Proposed Multiplier

Comparing the Delay with array multiplier, proposed multiplier with RCA adder requires 75% lesser delay and CLA adder requires 76.4% lesser delay.

### V. SIMULATED RESULTS & DISCUSSION

The designed 8-bit Array multiplier and proposed multipliers are simulated with 90nm technology in cadence tool. The proposed multiplier is implemented with RCA and CLA at final stage. The multiplier inputs A0- to A7 & B0- B7 are applied to the AND gates to produce the partial products. The partial products are added with designed full adder and half adder. The simulated waveform is depicted in figure 12. The power consumed, Delay and Area occupied by the various structure is given in table 1. The performance metrics like power, delay, area and PDP is represented as graph in figure 13 to 16.

Architecture	Timings(pS)	Total power (mw)	Area (nm <sup>2</sup> )	PDP X <sup>10-12</sup> (ws)
Array Multiplier	14930	66.05	1323.82	0.986
Proposed Multiplier with RCA	3949.3	60.99	1317.76	0.240
Proposed Multiplier with CLA	3514.1	65.88	1353.34	0.231

Table 1: Performance of various Multipliers

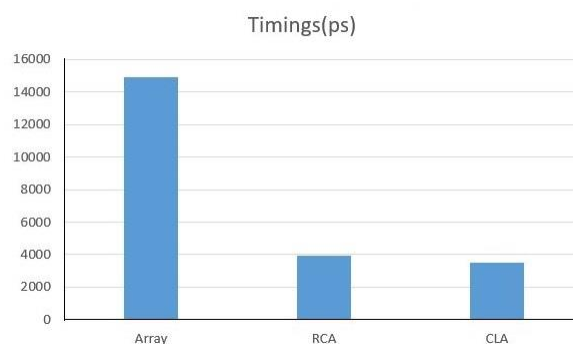


Figure 13: Comparison of delay of different multipliers

Comparing the power with array multiplier, proposed multiplier with RCA adder requires 8% lesser and CLA adder requires 3% less power consumptions.



Figure 14: Comparison of Total Power of different multipliers

Comparing the Power Delay Product with array multiplier, proposed multiplier with RCA & CLA adder is superior by 75% and 76%

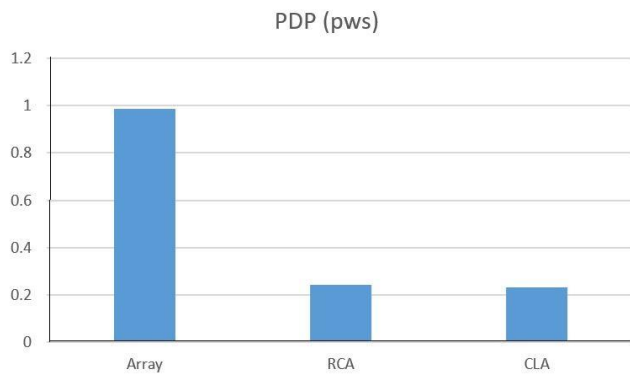


Figure 15: Comparison of Power Delay Product of different multipliers

Comparing Area, array multiplier requires 2% lesser than proposed multiplier with CLA adder.

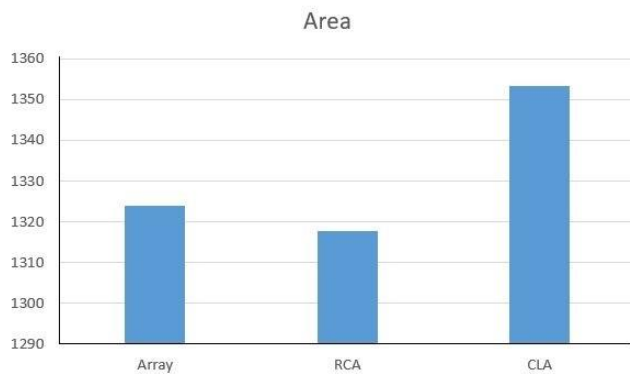


Figure 16: Comparison of Areas of different multipliers

## VI. CONCLUSION

The proposed 8-bit multiplier has implemented with parallel computation of partial products. The performances are compared with array multiplier. The designed circuits are simulated with 90nm technology in cadence virtuoso software. The proposed multiplier is simulated with RCA and CLA structure at the final stage and its performances are compared with array multiplier. The power consumption of proposed multiplier is 8% lesser than array multiplier with increasing speed of 76%. Comparing the power delay product (PDP), the proposed structure is 76% lesser than array multiplier with increasing 2% area. Hence, the proposed multiplier is optimised structure for all high speed applications.

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