

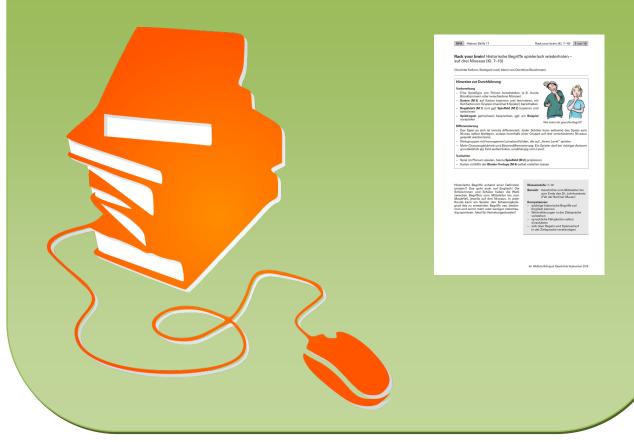
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# Auszug aus:

Rack your brain! Geschichte bilingual

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# Rack your brain! Historische Begriffe spielerisch wiederholen – auf drei Niveaus (Kl. 7–10)

Charlotte Kellner, Stuttgart; nach Ideen von Dorothea Buschmann

#### Hinweise zur Durchführung

#### Vorbereitung

- Eine Spielfigur pro Person bereitstellen (z. B. bunte Büroklammern oder verschiedene Münzen)
- Karten (M 3) auf Karton kopieren und laminieren, ein Set Karten pro Gruppe (maximal 6 Spieler) bereithalten
- Regelblatt (M 1) und ggf. Spielfeld (M 2) kopieren und laminieren
- Spielregeln gemeinsam besprechen, ggf. ein Beispiel vorspielen



Wie lautet der gesuchte Begriff?

#### **Differenzierung**

- Das Spiel an sich ist bereits differenziert: Jeder Schüler kann während des Spiels sein Niveau selbst festlegen, sodass innerhalb einer Gruppe auf drei verschiedenen Niveaus gespielt werden kann.
- Kleingruppen mit homogenem Lernstand bilden, die auf "ihrem Level" spielen
- Mehr Chancengleichheit und Binnendifferenzierung: Ein Spieler darf bei richtiger Antwort grundsätzlich ein Feld weiterrücken, unabhängig vom Level.

#### Varianten

- Spiel im Plenum spielen, hierzu **Spielfeld (M 2)** projizieren
- Karten mithilfe der Blanko-Vorlage (M 4) selbst erstellen lassen

Historische Begriffe anhand einer Definition erraten!? Das geht auch auf Englisch! Die Schülerinnen und Schüler haben die Wahl zwischen Begriffen vom Mittelalter bis zum Mauerfall, jeweils auf drei Niveaus. In jeder Runde kann ein Spieler den Schwierigkeitsgrad des zu erratenden Begriffs neu bestimmen und somit mehr oder weniger risikofreudig operieren. Ideal für Vertretungsstunden!

Klassenstufe: 7-10

Bereich: Geschichte vom Mittelalter bis

zum Ende des 20. Jahrhunderts

(Fall der Berliner Mauer)

#### Kompetenzen:

- wichtige historische Begriffe auf Englisch kennen
- Worterklärungen in der Zielsprache verstehen
- sprachliche Fähigkeiten selbst einschätzen
- sich über Regeln und Spielverlauf in der Zielsprache verständigen

### M 1 Rack your brain - Rule sheet

#### You need ...

- Groups of 5-6 players
- 1 quizmaster who reads out the explanations1
- 1 token² for every player
- 1 game board
- 1 set of cards per group

#### Rules of the game

- The guizmaster picks a card and reads out the three explanations to the first player.
- The player can choose between three levels: Level 1 (\*) is the easiest, level 2 (\*\*) is a bit more difficult and level 3 (\*\*\*) the most difficult one. With every new move you can pick your level again.
- Correct answer: Move your token one field forward for level 1, two fields for level 2 and three fields for level 3. Then it is the next player's turn.
- → Wrong answer: You can make two mistakes. If you still do not know the answer, stay where you are. Now it is the next player's turn.
- The winner is the player who reaches "Finish" first.

**Place taken!**: When you arrive on a field that is occupied<sup>3</sup>, the quizmaster gives an explanation for a new word of his/her choice to both players. If you give the correct answer first, you can stay on the field with the other player. If you do not, go back to where you came from.

**Another one! (+1):** You can ask for another word which will give you a chance of moving further on.

**Challenge (CH)!**: You have the right to challenge⁴ the most advanced⁵ player. Each of you has to answer all three questions on one card. If you have more correct answers, you swap places with him or her. If the other player has more correct answers, both of you stay where you are.

Annotations: 1 explanation: die Erklärung – 2 token: die Spielfigur – 3 occupied: besetzt – 4 to challenge: herausfordern – 5 the most advanced: hier: der am weitesten vorgerückte ...

#### **Useful expressions**

#### ... for the quizmaster

- Tom, it's your turn now.
- Which level would you like?
- How about trying level 3 for a change?
- No, I'm afraid that was wrong/not correct.
- Try again.
- Are you sure?
- You've got one more chance.
- Next player, please!
- Lisa, I'm afraid you have to move back again.



- Give me a word from level 2, please.
- Could you read that again, please?
- I didn't get the last word.
- Let me think again.
- That's a hard one./That's tricky.
- That's obvious!
- I'd like to have another question, please.
- Marc, I would like to challenge you.



### M 2 Rack your brain – board

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### M 3 Rack your brain - cards



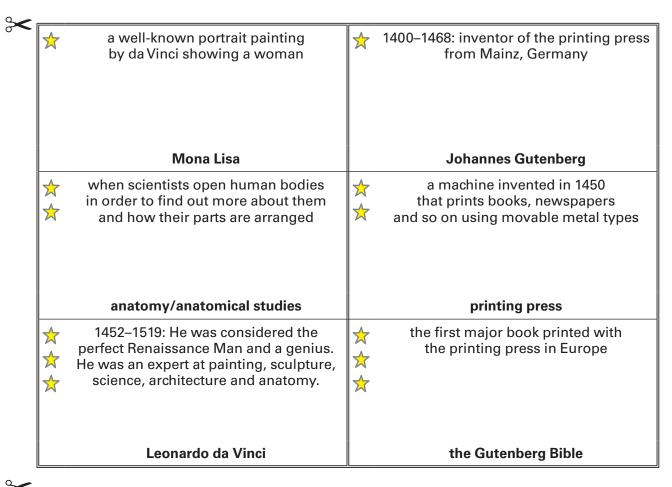
*	A period of European history from about 500 to about 1500. The beginning is often called the "Dark Ages".	*	This Polish astronomer (1473–1543) discovered that the earth and the other planets rotate around the sun.
	Middle Ages		Nicolaus Copernicus
<b>☆</b>	War-pilgrimages to different places in the Holy Land with the aim of conquering the holy places there. Many knights wore a red cross to show that they were fighting for Christ.	<b>☆ ☆</b>	An Italian astronomer (1564–1641): He invented the thermometer. The Church considered him a heretic and forced him to live under house arrest.
	Crusades		Galileo Galilei
* * *	Status of many peasants under feudalism. They were required to work for the lord who owned the land they occupied. In return, they were entitled to protection.	<b>☆ ☆ ☆</b>	In this theory, the sun is the centre of the solar system and the earth and other planets move around it.
	serfdom		heliocentric system/world view



an important Italian city where many artists, scientists and merchants lived	This explosive material was discovered when people were looking for gold in Tuscany.
Florence	gunpowder
an Italian sculptor, painter, architect and poet famous for his paintings in the Sistine Chapel	A period of time from the 15 <sup>th</sup> to 16 <sup>th</sup> century in Europe. The word means "rebirth" of education, science, art, literature and music under the influence of classical models.
Michelangelo	Renaissance
<ul><li>★ He built the first pocket watch.</li><li>★</li><li>★</li></ul>	He built the very first machine to add and subtract numbers.
Peter Henlein	Blaise Pascal

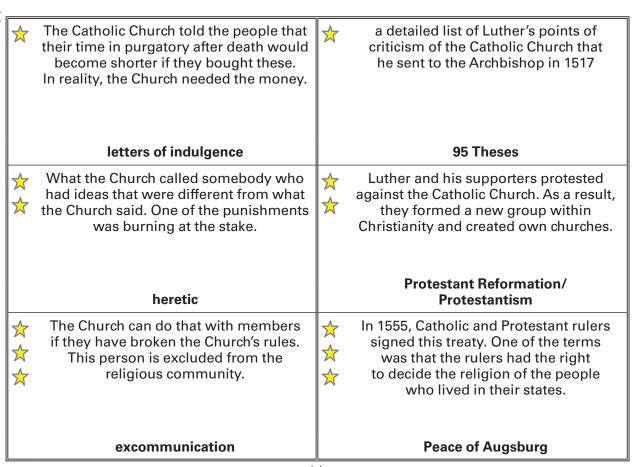


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