

The topic of this course is Riemann surfaces.

Riemann surfaces are smooth surfaces with complex ^{coordinates} and can be viewed as topological spaces or settings for complex analysis.

Examples come from algebraic geometry, namely complex curves over \mathbb{C} but many other settings as well. Meeting point for many mathematical fields.

Prerequisites for the course are:
Complex Analysis MA3B8 and
Topology MA3F1, Hatcher Chapter 1.

The following courses are not prerequisites but there will be a limited amount of overlap:

- manifolds
- Topology (Hatcher Chapter 2)
- algebraic geometry.

More specifically we will introduce and use

1 forms and 2 forms

1 dimensional homology and cohomology
surfaces and tangent bundles.

projective curves, elliptic curves.

Relevant texts: Beardon, A primer on Riemann surfaces

Donaldson, Riemann surfaces

McMullen, Online notes for Harvard 213a.

I will post notes and put up example sheets as we go along.

Establish some terminology related to (vector analysis). (3)

Language of tangent bundles (in a simple case).

Let $U \subset \mathbb{R}^n$ be an open set. The, ^{idea of the} tangent bundle $T(U)$ will be the collection of tangent vectors based at points in U .

We define $T(U)$ as $U \times \mathbb{R}^n$.

If $F: U \subset \mathbb{R}^n \rightarrow V \subset \mathbb{R}^m$ is a smooth map then we define $DF: T(U) \rightarrow T(V)$ by

$$DF((p, v)) = (F(p), DF_p(v)) \text{ where}$$

DF_p is the linear map given by
 $F(p) = (F_1(p) \dots F_m(p))$

$$DF_p = \begin{bmatrix} \frac{\partial F_1}{\partial x_1} & \dots & \frac{\partial F_1}{\partial x_n} \\ \vdots & & \vdots \\ \frac{\partial F_m}{\partial x_1} & \dots & \frac{\partial F_m}{\partial x_n} \end{bmatrix}$$

and the partial derivatives are evaluated at p .

In this language the chain rule becomes

$$U \subset \mathbb{R}^n \xrightarrow{G} V \subset \mathbb{R}^m \xrightarrow{F} W \subset \mathbb{R}^p$$

$D(F \circ G) = DF \circ DG$. We write tangent vectors as column vectors so that composition of linear maps corresponds to matrix multiplication.

We identify \mathbb{C}^n with \mathbb{R}^{2n} and write
 (z_1, \dots, z_n) as coordinates for \mathbb{C}^n and
 $(x_1, y_1, x_2, y_2, \dots, x_n, y_n)$ as corresponding coordinates for \mathbb{R}^{2n}

where $z_j = x_j + iy_j$.

$$\begin{matrix} & & \mathbb{C} & & \mathbb{C} \\ & & (x, y) & & (u, v) \\ & \swarrow & & \searrow & \\ \mathbb{C} & & & & \mathbb{C} \end{matrix}$$

Consider the case $n=1$, $f: U \rightarrow V$.

Let f be a smooth function.

$$f(x, y) = (u(x, y), v(x, y))$$

$$= u(x, y) + i v(x, y)$$

$$Df_p = \begin{bmatrix} \frac{\partial u}{\partial x} & \frac{\partial u}{\partial y} \\ \frac{\partial v}{\partial x} & \frac{\partial v}{\partial y} \end{bmatrix}$$

Df_p is an \mathbb{R} linear map from the complex vector space T_p to the complex vector space $T_{f(p)}$.

We say that f is holomorphic if this \mathbb{R} linear map is \mathbb{C} linear.

An \mathbb{R} linear map is \mathbb{C} linear if it commutes with the linear map corresponding to multiplication by i . In our coordinate this map is given by the matrix $\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$

since

$$i(x + iy) = ix - y$$

$$i \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -y \\ x \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}, \quad \left(\begin{matrix} \text{Using} \\ \text{column} \\ \text{vector} \end{matrix} \right)$$

Check

$$\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

$$\begin{array}{ccc} \downarrow & & \downarrow \\ \begin{bmatrix} b & -a \\ d & -c \end{bmatrix} & & \begin{bmatrix} b & -a \\ d & -c \end{bmatrix} \\ \begin{bmatrix} -c & -d \\ a & b \end{bmatrix} & & \end{array}$$

Interpret the first column as a complex no. CR says that the second column determined by the first.

This condition is equivalent to $b = -c$ and $a = d$ or

$$a = \frac{\partial u}{\partial x} = \frac{\partial v}{\partial y} \quad \text{and} \quad b = \frac{\partial u}{\partial y} = -\frac{\partial v}{\partial x}$$

Cauchy-Riemann equations.

These are the equiv. to mult. by $\begin{bmatrix} a & -b \\ b & a \end{bmatrix} = aI + bJ$ defines

In higher dimensions we a map F to be holomorphic if the \mathbb{R} linear map DF is actually \mathbb{C} linear.

If we write $J_n: \mathbb{C}^n \rightarrow \mathbb{C}^n$ for the matrix corresponding to mult. by i then

$$F: U \subset \mathbb{C}^n \rightarrow V \subset \mathbb{C}^m$$

F is holomorphic

if at each $p \in U$ we have

$$DF_p \circ J_n = J_m \circ DF_p$$

$$\begin{array}{ccc} DF_p: \mathbb{C}^n & \longrightarrow & \mathbb{C}^m \\ \text{ss} & & \text{ss} \\ DF_p: \mathbb{R}^{2n} & \longrightarrow & \mathbb{R}^{2m} \end{array}$$

This gives higher dimensional analogues of the Cauchy-Riemann equations.

Manifold formalism.

smooth n -dim manifold / Riemann surface

(6)

Let X be a topological space (assume Hausdorff)

Let A be an index set (often finite)

$$X = \bigcup_{\alpha \in A} U_{\alpha}$$

An atlas for X is given by a collection of charts

$$\varphi_{\alpha}: U_{\alpha} \rightarrow V_{\alpha} \subset \mathbb{C}$$

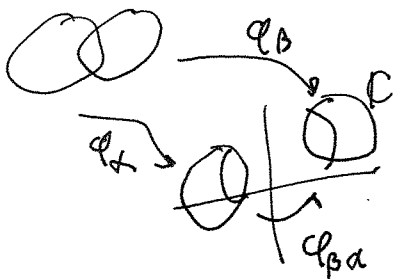
where φ_{α} is a homeomorphism and V_{α} is an open set in \mathbb{C} ,

and a collection of transition functions:

$\varphi_{\beta\alpha}$ defined when $U_{\alpha} \cap U_{\beta} \neq \emptyset$ so that

$$\varphi_{\beta\alpha} \circ \varphi_{\alpha} = \varphi_{\beta} \text{ on } U_{\alpha} \cap U_{\beta}$$

and $\varphi_{\beta\alpha}$ is a conformal map. (conformal mapping?)



Remember: If we only assume that f is smooth that

f is smooth and not conformal then we get a surface.

If we replace \mathbb{C} by \mathbb{R}^n and require trans. maps to be smooth we get a smooth n -manifold.

If we replace \mathbb{C} by \mathbb{C}^n and require trans. maps to be holomorphic we get a complex n -manifold.

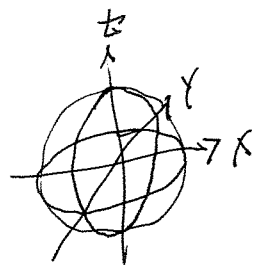
In week 1 I am trying to lay the foundation
 for a fairly ^{modern discussion of}
 Riemann surfaces, ^(facilitates discussion of connections w/ other fields) Describing the formalism of
 real & complex manifolds ^{efficiently with examples} of n dimension.
 (though surfaces are our real interest we also consider
 paths (real 1 manifolds), \mathbb{C}^2 and $\mathbb{C}P^2$ (complex 2 manifolds)
 no general surfaces (real 2 manifolds), tangent
 bundles of manifolds and derivatives of maps
 [Generalized CR equations]
 1-forms and path integrals

Example of a Riemann surface:

Let $U \subset \mathbb{C}$ be an open set. Then U is a Riemann surface with an atlas consisting of the single chart: $\varphi: U \rightarrow \mathbb{C}$ and no change of coordinate maps.

Riemann surface structure on S^2 .

Let $S^2 = \{(x, y, z) : x^2 + y^2 + z^2 = 1\}$.



Let $NP = (0, 0, 1)$, $SP = (0, 0, -1)$.

$U_1 = S^2 - NP$, $U_2 = S^2 - SP$.

Use coord in (x, y, z) .

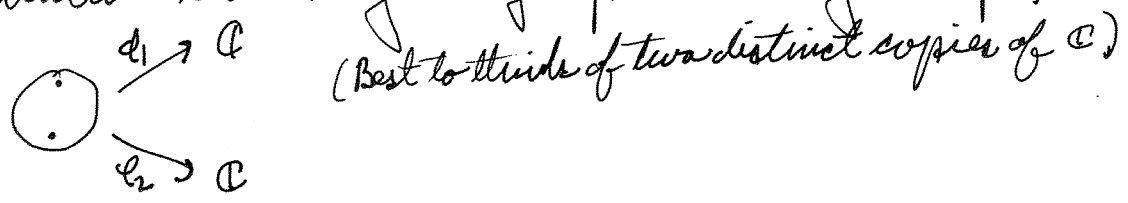
$V_1 = \mathbb{C}$. Identify \mathbb{C} with the x, y plane in \mathbb{R}^3 .
coordinates by mapping $x+iy$ to $(x, y, 0)$

For any pt. $P = (x, y, z) \neq NP$ draw the line from NP to P , intersect with the $z=0$ plane and identify $(x, y, 0)$ with $x+iy \in \mathbb{C}$.

Formula for the line $s \mapsto (1-s)(0, 0, 1) + s(x, y, z)$.
Intersection parameter is s s.t. $(1-s) + sz = 0$, $s = \frac{1}{1-z}$.
Intersection point is $(\frac{x}{1-z}, \frac{y}{1-z}, 0)$. Identify this with $\frac{x+iy}{1-z} \in \mathbb{C}$. So $\phi_1(x, y, z) = \frac{x+iy}{1-z}$.

For define ϕ_2 we do the same construction starting with SP . In this case we use a different identification of $z=0$ with \mathbb{C} , send $(x, y, 0)$ to $x-iy$ and get $\phi_2(x, y, z) = \frac{x-iy}{1+z}$ defined on $U_2 = S^2 - SP$ $V_2 = \mathbb{C}$.

(If we had not done this we would have gotten an orientation reversing angle preserving map.)



We define the tangent bundle of S^2 as follows.

(9a)

$$T(S^2) = \{ (p, v) : p \in S^2 \subset \mathbb{R}^3, v \in \mathbb{R}^3 \text{ with } v \cdot p = 0 \}$$

Define the restriction of the tangent bundle to an open subset, $D\varphi_i^{-1}$ identifies the restriction of (S^2) to U_i with $T(U_i)$. Gives a basis for each tangent space.

We calculate that for $p = (x, y, t) \in S^2 - \{NP, SP\} = U_1 \cap U_2$ ①

$$\phi_1(p) \cdot \phi_2(p) = \frac{x+iy}{1-t} \cdot \frac{x-iy}{1+t} = \frac{x^2+y^2}{1-t^2} = 1, \quad (\text{complex mult.})$$

Since $x^2+y^2+t^2=1$, $x^2+y^2=1-t^2$.

Let now $\phi_{21}(\phi_1(p)) = \phi_2(p) = \frac{1}{\phi_1(p)}$.

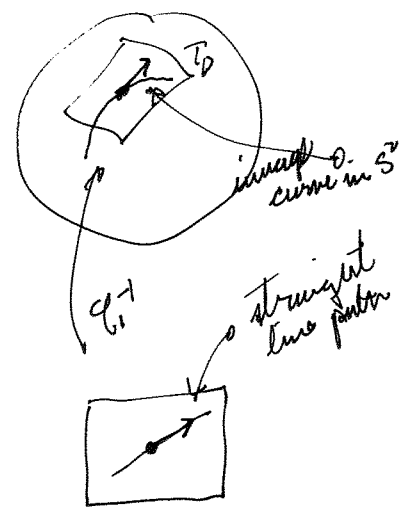
Now solve for ϕ_{21} using the fact that it satisfies $\phi_{21} \circ \phi_1 = \phi_2$.

So for setting $\phi_{21}(z) = \frac{1}{z}$ we have $\phi_{21} \circ \phi_1 = \phi_2$.

Since $z \mapsto \frac{1}{z}$ is conformal on $\mathbb{C} - \{0\}$ we have a conformal (or holomorphic) atlas.

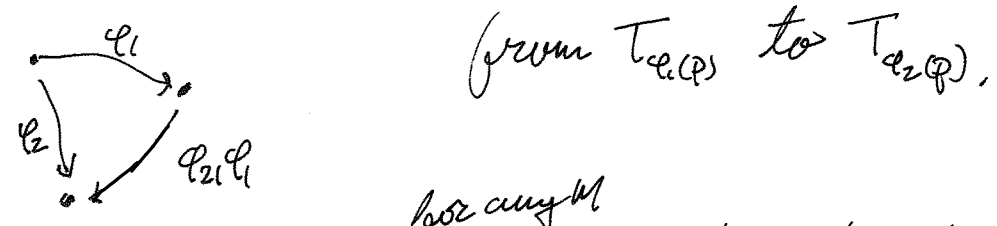
Note that given $p \in S^2$ we can identify the tangent space at p with the tangent space to $\varphi_1(p) \subset V_1 \subset \mathbb{R}^3$ using $D\varphi_1^{-1}$.

Geometrically we can think of T_p as the collection of derivatives of smooth paths through p .



Of course distinct paths can have the same derivative so we would have to work harder to turn this into a definition.

Typically of course we can identify p with $\varphi_2(p)$ and think of the T_p as the tangent space at $\varphi_2(p)$. But there are two representations for the same space and $D\varphi_2$ takes us



(from $T_{\varphi_1(p)}$ to $T_{\varphi_2(p)}$).

Using these ideas for any M we can define the tangent space at $p \in M$ and the tangent bundle which is the union of tangent spaces at points.

A key feature of a Riemann surface is that each tangent space has a complex structure. This means it is a 1-dimensional vector space over \mathbb{C} .

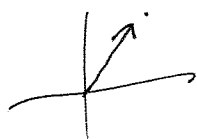
Recall the distinction between being a 1-dim v.s. over \mathbb{C} and \mathbb{C} itself. \mathbb{C} has a special vector namely 1 which is a basis. A 1-dim v.s. can be identified with \mathbb{C} but has no canonical identification.

say $p \in U_{\alpha}$

Note that each chart α_1 and α_2 identifies T_p with \mathbb{C} but these identifications are different but they are both complex linear.

The C-R equations imply that the underlying complex structures agree in other words the derivative of the change of coordinate map is complex linear.

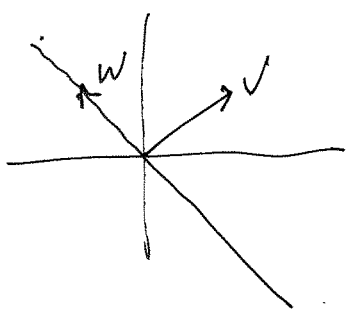
Geometrically a complex structure on a 2-dim real vector space is equivalent to a notion of angle plus a choice of orientation.



Algebraically, it is equivalent to giving a linear transformation J with $J^2 = -I$ (which corresponds to mult. by i).

Given a real vector space V with such a $J: V \rightarrow V$
 we define the
 "scalar multiplication" action of \mathbb{C} on V by
 $(a+bi)v = av + bJ(v)$.

If we know angles between vectors
 then we know an inner product up to
 scaling. To define $J(v)$ we consider the



two perpendicular vectors of the
 same length as v . Pick the
 one of these w so that
 (v, w) gives positively
 oriented basis and define
 $J(v) = w$,

(9.3)

at this point we have described 2 complex structures on tangent spaces (2 "almost complex structures"). One comes from the atlas and uses the fact that the transition function φ_{12} is holomorphic (in fact conformal) and one comes from the \ast induced Euclidean metric on the sphere and the orientation. We now describe this second structure in the language of \ast maps J with $J^2 = -1$.

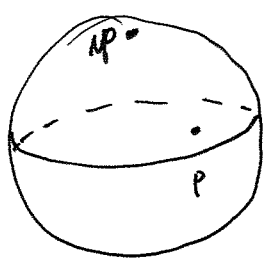
$T(S^2) = \bigcup_{p \in S^2} T_p$. Define $J_p: T_p \rightarrow T_p$ by

$$J_p(v) = p \times v \quad \leftarrow \text{cross product}$$

$$J_p^2(v) = (p \times v) \times v = -v.$$

So $J_p^2 = -I_{T_p}$ gives a complex structure.
Do these two complex structures agree?

Let $v, w \in T_p$. Say $\angle(v, w) = \theta$.



We can find 2-planes H_v and H_w contained in \mathbb{R}^3 so that

H_v contains NP, p and the vector v

H_w contains NP, p and the vector w .

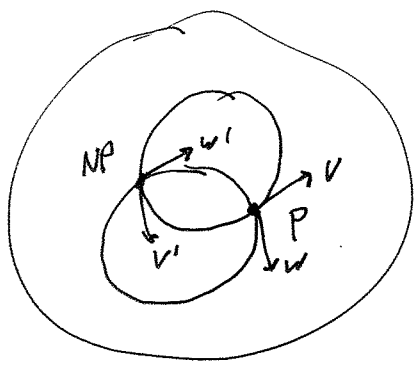
$H_v \cap S^2$ and $H_w \cap S^2$ are circles tangent to v and w .

Let v', w' be These two circles also meet at NP .

Let v' and w' be the corresponding vectors at NP (well defined up to scaling)

Claim $\angle(v, w) = \angle(v', w')$.

(Can see this by choosing a third plane through o perp to H_v and H_w and then reflecting.)



Now \mathcal{C}_1 takes

$H_v \cap S^2$ to $H_v \cap \mathcal{C}$ and

$H_w \cap S^2$ to $H_w \cap \mathcal{C}$.

In particular these circles are mapped to straight lines. Since T_{NP} is parallel to \mathcal{C} the v' is parallel to v'' (in \mathbb{R}^3) and w' is parallel to w'' .

$$\text{So } \angle(v'', w'') = \angle(v', w') = \angle(v, w).$$

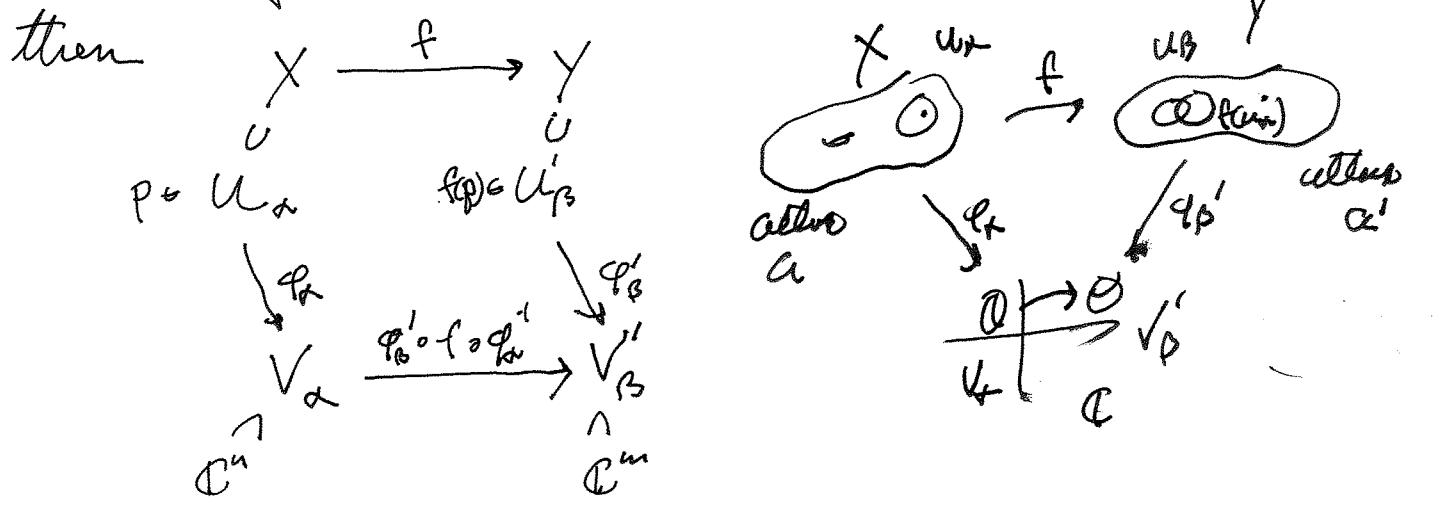
Let v'' and w'' be the tangent vectors to these lines at the point $\mathcal{C}_1(p) \in \mathcal{C}$.

Discussion works for maps from complex manifolds to real manifolds though nothing essential is lost if we think $u=m=1$ & Riemann surfaces. \square

How do we define smooth or holomorphic maps between real or complex manifolds? \square and \square
 Think \square disks, Riemann surfaces though discussion goes through for maps from any u -manifold to any m -manifold.

Let $f: X \rightarrow Y$ be a continuous function.

We say that f is (say) holomorphic if for each p with respect to atlases α_x and α_y if for any $U_x \in \alpha_x$ with $p \in U_x$ and any $U'_y \in \alpha_y$ with $f(p) \in U'_y$ there is a



the function $\phi'_\beta \circ f \circ \phi_\alpha^{-1}$ is (say) holomorphic where it is defined. (Think $u=m=1$.)

Prop. The composition of holomorphic maps is a holomorphic map. \rightarrow \square \square \square Will give basic first problem

Reality check: $f: U \rightarrow U$ is new style holomorphic if f is old style holomorphic.

Thus we haven't changed the classic def. we have only extended it. notion of derivative has reality, about number \rightarrow $u \times$ matrices linear trans. $u \times u$

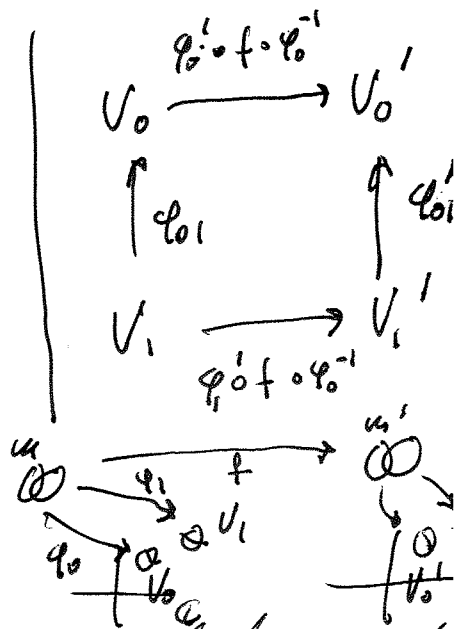
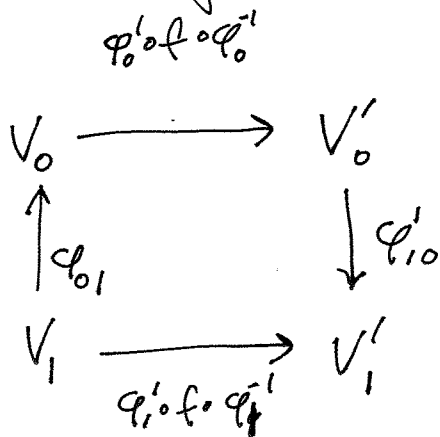
Given φ

Easy to check in practice, (2)

Important point: It suffices to check this property for φ and one chart containing $\varphi(p)$. It will then hold for any chart containing φ and any chart containing $\varphi(p)$.

in \mathbb{C} (or \mathbb{C}^n)

Prop. f is hol. at p with respect to one chart iff f is hol. at p with respect to any chart.



Use $\varphi'_1 \circ \varphi_1^{-1} = \varphi'_{10} \circ \varphi'_0 \circ f \circ \varphi_0^{-1} \circ \varphi_{01}$

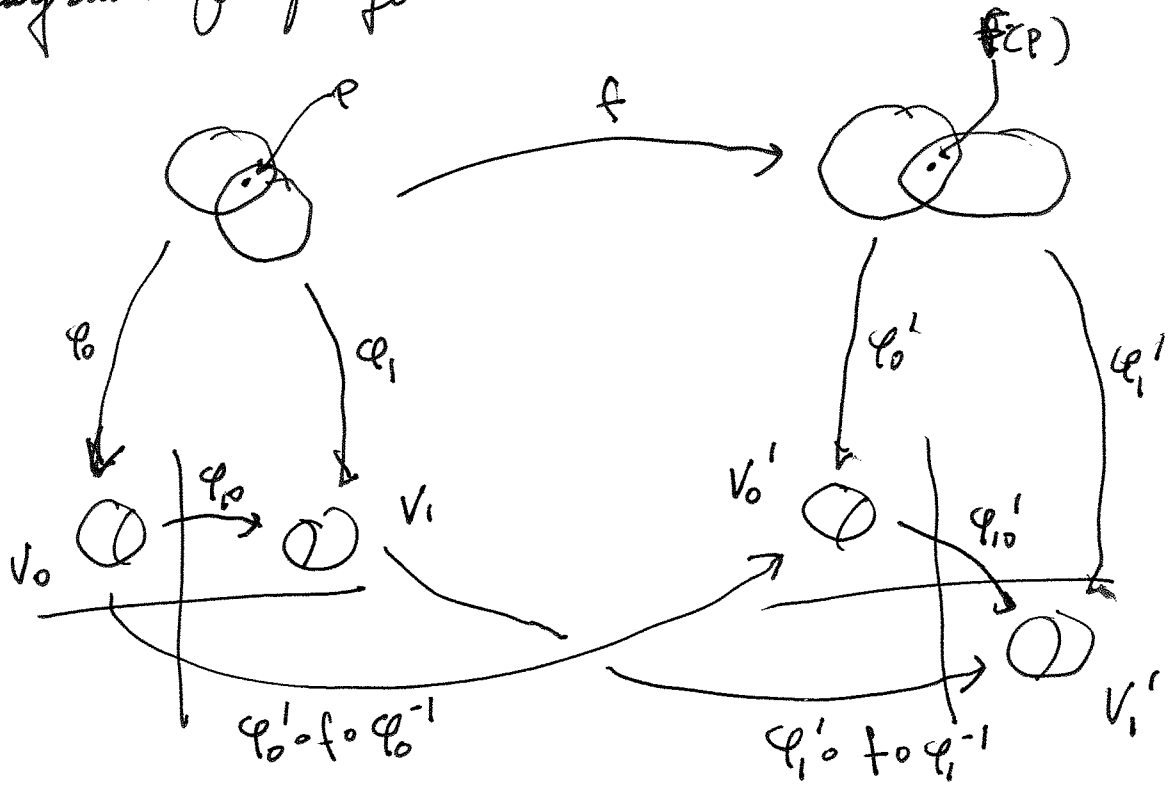
This map is holomorphic at p iff f is holomorphic at p since the composition of holomorphic maps is holomorphic.

To check whether Df is complex linear it suffices to check complex linearity after we pre and post compose by invertible linear maps.

This discussion uses the fact that compositions of holomorphic functions are holomorphic and also that change of coordinate functions are invertible. Works equally well for smooth n -manifolds.

Diagram for page 2.

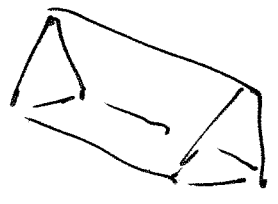
(2.1)



Want to show that $\phi_0^{-1} \circ f \circ \phi'_0$ is holomorphic iff $\phi_1^{-1} \circ f \circ \phi'_1$ is holomorphic.

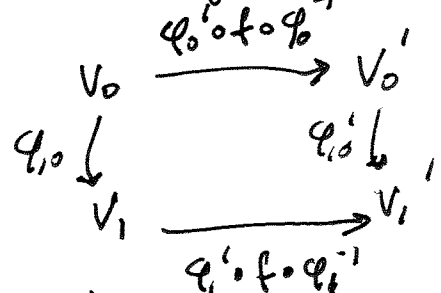
Use $\phi_1 = \phi_{10} \circ \phi_0$

$\phi'_1 = \phi'_{10} \circ \phi'_0$



Claim:

Bottom square commutes (where defined)



$\phi'_1 \circ f \circ \phi_1^{-1} \circ \phi_0 = \phi'_1 \circ \phi_0^{-1} \circ f \circ \phi_0$ and $\phi'_{10} \circ \phi'_0 \circ f \circ \phi_0^{-1} = \phi'_1 \circ \phi_0^{-1} \circ f \circ \phi_0$

for $\phi'_1 \circ f \circ \phi_1^{-1} = \phi'_{10} (\phi'_0 \circ f \circ \phi_0^{-1}) \phi_{10}^{-1}$

↑ holomorphic ↑ holomorphic

Bottom square commutes

Definition: $f: M \rightarrow N$ is a holomorphic diffeomorphism if it has a holomorphic inverse function.

In one dimension we usually say "conformal equivalence" for historical reasons.

What is the classification of Riemann surfaces up to conformal equivalence?

What are conformal invariants?

(Riemann mapping thm.)

Thm. If $U \subset \mathbb{C}$ is simply connected and $U \neq \mathbb{C}$ then U is conformally equivalent to the disk.

Existence thm. Can be hard to construct conformal equivalences concretely.

Examples of holomorphic maps between Riemann surfaces.

Write \mathbb{C}_∞ .

$$S^2 = U_1 \cup NP.$$

$$\mathbb{C}_\infty = \mathbb{C} \cup \infty$$



$\varphi_1: U_1 \rightarrow \mathbb{C}$ is an isomorphism so we also write \mathbb{C}_∞ topologically \mathbb{C}_∞ is the one pt. compactification of \mathbb{C} .
 $\mathbb{C}_\infty = \mathbb{C} \cup \infty = \mathbb{C}_\infty$ identifying U_1 with \mathbb{C} and NP with ∞ .
 $f: M \rightarrow S^2$ can also be written as $f: M \rightarrow \mathbb{C}_\infty$.

holomorphic

Recall that a function f in a punctured disk around $z_0 \in \mathbb{C}$ has Laurent expansion.

$$f(z) = \sum_{n=-\infty}^{\infty} a_n (z-z_0)^n$$

If $a_n = 0$ for $n < 0$ we say f has a removable singularity.
 If $a_n = 0$ for $n < -k$ we say f has a pole of order k .
 Otherwise f has an essential singularity at z_0 .

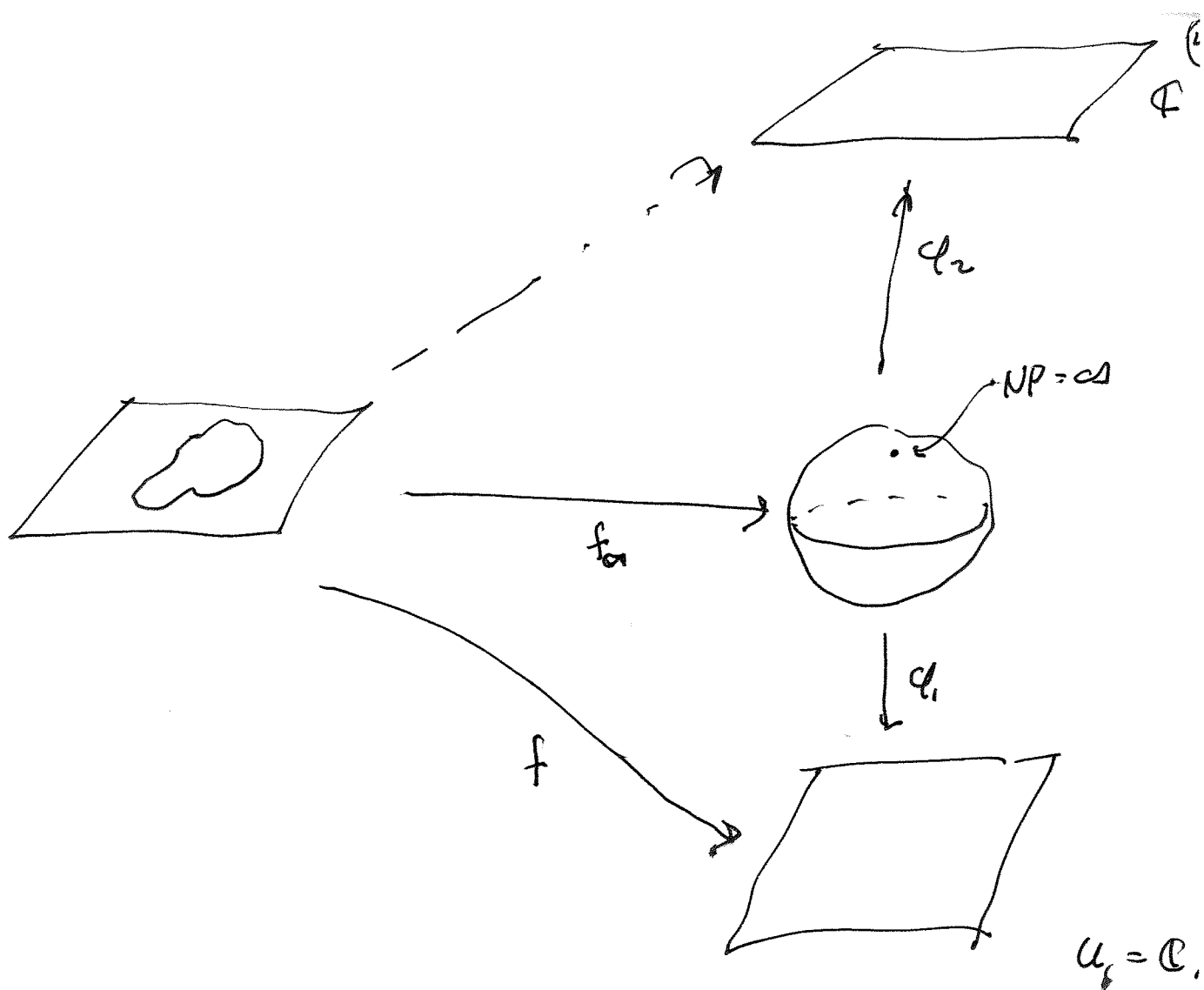
define $f^+(z) = f(z)$ for $z \neq z_0$ $f^+(z) = c_0$ for $z = z_0$ f^+ is holomorphic.

holomorphic. If $a_n = 0$ for $n < k$, $a_k \neq 0$ and $k < 0$ then f has a pole of order k . In this case

$$f(z) = \frac{g(z)}{(z-z_0)^k} \text{ where } g(z) = \sum_{n=0}^{\infty} a_{n+k} (z-z_0)^n \text{ is holomorphic}$$

Let $f: U \rightarrow \mathbb{C}$. We say f is meromorphic if at each $z_0 \in U$ f has ~~at most~~ f is holomorphic or has a pole.

We can view a meromorphic function as a function from U to the $\mathbb{C} \cup \{\infty\}$ in the obvious way.



Write f_{cs} for the extension of f to \mathbb{C} .

If $z_0 \in U$ is such that $f(z_0) \neq cs$ then we can check for holomorphicity by using the chart U_1 since $f(z_0) \in U_1$. Consider $\varphi_1 \circ f_{cs}$. This is just f so f_{cs} is holomorphic at z_0 .

If $f_{cs}(z_0) = cs$ then we can't use the chart U_1 , we have to use U_2 . $\varphi_2 \circ f_{cs}(z) = \varphi_{21} \circ \varphi_1 \circ f_{cs}(z) = \varphi_{21} \circ f(z)$ (where $f(z) \neq cs$ and 0 where $f(z) = cs$ since $\varphi_2(NP) = 0$).

Use $\phi_{z_1} \circ f(z) = \frac{1}{f(z)}$. Write $f(z) = \frac{g(z)}{(z-z_0)^n}$ (5)

so $\phi_{z_1} \circ f(z) = \frac{(z-z_0)^n}{g(z)}$. Since $g(z_0) \neq 0$ g is holomorphic and

g is holomorphic $\frac{1}{g(z)}$ is holomorphic in a neighborhood of z_0 so $\phi_{z_1} \circ f(z) = (z-z_0)^n \cdot \frac{1}{g(z)}$ is holomorphic

in a neighborhood of z_0 .

Def. If R is any ^{connected} Riemann surface then we define a meromorphic function on R to

be a holomorphic function from R to \mathbb{C}_∞ which is not equal to ∞ at every point.